

SAN JOAQUIN DISTRICT
CAMPOREE
2022

OUTDOOR ETHICS

March 18 - 20, 2022
Lost Lake



Welcome to the San Joaquin District's Spring Camporee!

On behalf of San Joaquin District of the Sequoia Council, we welcome you to this year's Spring Camporee event at Lost Lake Park. Your San Joaquin District Commissioner staff and have been working hard to develop a fun and educational event for this year's Spring Camporee.

The Spring Camporee is a weekend long camping experience designed to help improve a Scout's knowledge of the Leave No Trace and Tread Lightly principles. We have designed this weekend as a great opportunity for the Scouts to have fun, get creative with ideas, and develop great fellowship with other scouts.

Whether you are camping for the entire weekend or just one night, this event will offer tons of fun and adventurous activities. Please ensure you read this entire leader's guide. The most successful troops at this event will have thoroughly read and attained a complete understanding of all sections covered in this Leader's Guide.

We hope this guide will enhance your Troop's experience. An event of this size takes dedication and hard work on the part of many exceptional volunteers. We have been blessed to work with a great Commissioner staff, who share a commitment to the BSA program. A huge thank you to each person for sharing their time and passion with our fellow scouts.

Finally, we especially want to say THANK YOU for attending this year's Spring Camporee and allowing your scouts to enjoy in the fun and activities that we have prepared.

Welcome to the 2022 Spring Camporee!

San Joaquin District Commissioners



Contents

| | |
|--|----|
| Event Details | 4 |
| LAST DAY TO SIGN UP | 4 |
| Location Map – Lost Lake Park, Friant | 5 |
| Camporee Schedule | 6 |
| Introduction - Outdoor Ethics | 7 |
| Rules & Regulations | 9 |
| What Makes a Meal Leave No Trace? | 14 |
| Health & Safety | 16 |
| Competition Categories | 17 |
| Campsite Inspections | 17 |
| Campsite Inspection Score Sheet | 22 |
| Cast Iron Chef | 23 |
| Dutch Oven Cook-Off Judges Score sheet | 24 |
| Camp-wide Campfire | 25 |
| Gateway Competition | 26 |
| Events | 29 |
| Crossword Station | 30 |
| Decomposing Guessing Game Station | 30 |
| Fire Building Station | 30 |
| Flag Game Station | 31 |
| Kim’s Game Station | 31 |
| Puzzle Station | 32 |
| Trash Weigh In | 32 |
| Scoring | 32 |



Event Details

When: Friday, March 18 Start 5:00PM
Saturday, March 19, All Day
Sunday, March 20, 2022 End 10:00AM

Where: Lost Lake Park, Fresno County
16385 N. Friant Road
Friant, CA 93626

On the San Joaquin River, two miles below Friant Dam and 19 miles northeast of Fresno.

Park Hours: 7:00AM-7:00PM

Entrance Fee: \$5.00 per vehicle (*separate from Camporee fee*)

Who: All Sequoia Council Troops, Crews, Ships, Posts and Webelos from Packs

What: Spring Camporee-Outdoor Ethics

Fees and Deadlines:

Park Entrance Fee: \$5.00 per vehicle (*separate from Camporee fee*)

Camporee Registration: \$10.00 each person due by: **March 6, 2022**

LATE REGISTRATION: \$15.00 each person due by: **March 11, 2022**

Camporee fees cover the cost for awards, patches, supplies, and Saturday lunch for the camporee.

LAST DAY TO SIGN UP: MARCH 13, 2022 @ 5:00PM

This will allow staff adequate time for the camporee staff to prepare for all participants.

NO REGISTRATIONS WILL BE ACCEPTED AFTER THIS DATE!

Camporee Staff needs to order enough food for everyone and this is the final cutoff date.

Weather: The camporee will be held regardless of weather conditions.



Location Map – Lost Lake Park, Friant



Camporee Schedule

Friday - March 18th

4:00PM – 7:00PM Check in and establish camp

If you arrive after 7:00PM or have to leave/return before 7:00AM you will need to make arrangements with Commissioner staff.

6:00PM Facilitator Meeting
Dinner in your campsite
7:30PM SPL/SM Meeting
8:00PM Opening Ceremony
9:00PM Cracker Barrel
10:00PM Lights Out

Saturday - March 19th

6:00AM Wake Up
Breakfast in your campsite
8:00AM Opening Ceremony
9:00AM **STATIONS** Start (See below)
12:00PM-1:00PM **LUNCH** (Provided by Camporee Staff)
1:00PM-4:00PM Conservation Project
4:00PM-5:00PM **AFTERNOON EVENTS**
5:00PM Dutch Oven Cookoff (Scouts/Scouters)
6:00PM Flags
Dinner in your campsite
8:00PM Campfire Program
10:00PM Lights Out

Sunday - March 20th

6:00AM Wake Up
Breakfast in your campsite
8:00AM Break down of your camp
9:00AM Closing Ceremony-Award Prizes, Retire colors
10:00AM Camp Inspections-Return Med Forms, Distribute patches



Introduction - Outdoor Ethics

The purpose of the Spring Camporee is to expose Scouts and Leaders to the concepts of Outdoor Ethics via the Leave No Trace and Tread Lightly principles. Through participation in this event, both Scouts and Scouters will have the opportunity to:

- Complete rank requirements regarding Outdoor Ethics for Webelos-Eagle
- Earn the Outdoor Ethics Patch
- Earn the Messenger of Peace Patch
- Earn the Camporee Patch
- Learn about the Outdoor Guide Troop leadership position and
- Learn about how to reduce our impact on the environment.
- Earn Conservation hours which can be applied toward rank advancement and Merit Badge requirements.
- Participate in designing next year's Camporee theme and patch

In addition, a series of learning stations will expose Scouts and leaders to a variety of conservation concepts and activities.

Overview of Camporee Topics:

Morning Stations

1. LNT Rank Requirements
2. Puzzle Game (Part of Competition)
3. Flag Game (Part of Competition)
4. Guessing Game (Part of Competition)
5. Refuse Game (Part of Competition)
6. Word Search/Crossword (Part of Competition)
7. Camp Oh No! (Part of Competition)
8. Fire Building Station-Examples

Afternoon Events - Information Stations & Static Displays

- Video Tent – Playing Outdoor Ethics Required Online Courses
 - LNT Online Course (45 min)
 - Tread Lightly Online Course (30-45 min)
- BSA LNT 101 (Scouts and Scouters)
- Outdoor Guide Position Requirements (Scouts and Scouters)
- Big Foot Hunt
- Hike
- Feminine Hygiene in the Outdoors (LNT)
- Fire Builder Event (Part of Competition)
- Bear Bag Throw
- Giant JENGA (LNT Style)



- Midway
 - Forest Service
 - Jobs Available
 - Conservation information
 - Chaffee Zoo
 - Wildlife Respect
 - National Youth Leadership Training (NYLT)
 - Order of the Arrow (OA)

Conservation Project Work Hours

Each unit that attends the camporee will participate in a 3-hour conservation project. Everyone should have weather appropriate attire and be prepared to get dirty!

Bigfoot has been seen within the last 30 days at Lost Lake and Scouts should be attentive as to look for evidence of the elusive creature.

Scout Spirit and Fun is required to make this a successful camporee and we encourage every troop to bring as much scout spirit as they can!



Rules & Regulations

As with all BSA activities, we request that units follow the principles of Leave No Trace:

1. **REGISTRATION** – Units - All units must be pre-registered and are required to check in with the registration staff upon arrival. All units will be required to provide the following information.

- An updated roster of participants (youth and adult) if changes have been made to the original online registration form.
- No siblings, friends, or other family members may attend.
- Medical forms
- Permission slip forms

*Please make sure these forms are in an envelope labeled with your Unit number. They will be returned to you at the end of the event.

Registration – Adults – Only registered Scouts and Scout Leaders will be permitted to attend the camporee. All Adult staff must be currently registered adult, be current in YPT and in compliance with AB 506 requirements.

*Anyone visiting the camporee must check-in at the registration area for everyone's safety.

2. **LEADERSHIP:**

- **Adult:** Each troop registering for the Camporee is responsible for its own leadership. It is BSA policy for there to be at least two leaders with the troop at all times. They must be available and present in camp 24 hours a day. **NO EXCEPTIONS!**
- **Youth:** Troop leader are expected to set the pace by their own examples of living the Scout Oath and adhering to the Scout Law.
- **SPL & ADULT LEADERS MEETING**
 - A SPL and Adult leaders meeting and will be held Friday night.

3. **PLAN AHEAD AND PREPARE** – Proper trip planning and preparation help accomplish trip goals safely and enjoyably while minimizing damage to natural and cultural resources. Units who plan ahead can avoid unexpected situations and minimize their impact by complying with area regulations.

- Be aware of weather and prepare accordingly.
- Allow enough travel time to ensure you have adequate time to set up your campsite.
- Bring proper cooking equipment and plan meals to minimize trash. (You will be expected to take your trash with you at the end of the camporee.)



4. **CAMPsites AND DURABLE SURFACES** – Damage to land occurs when visitors trample vegetation or communities of organisms beyond recovery. The resulting barren areas develop into undesirable trails, campsites, and soil erosion.

- Unit campsites are for tent camping only – no RV's or pop-up campers of any kind are allowed.
- Campsite assignment will be determined by the Camporee staff and will be given to all troops at the time of check-in.
- Lights out at 10:00PM.
- Camp gadgets MAY NOT be attached to your gateway or pre-built.

5. **PARKING:**

- Vehicles may travel only on designated roads-do not drive through campsites or off road.
- Vehicles park in designated parking stalls-not in campsites.
- No riding in truck beds.
- All vehicles will be parked in the parking lot, away from the camp sites. Units may unload their trailer near their campsite-on the road. Once unloaded pull vehicle and trailer to the parking lot, away from the camp site.
- Loading for departure will be conducted in a similar manner.
- Vehicles parked in an area which would prohibit emergency vehicle access. The owner will be told to move it as all parking rules will be strictly enforced.

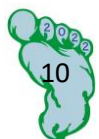
*If you have any participants in your unit that have a special need or mobility issue, please bring it to the attention of the Camporee Chair so that accommodations can be made.

6. **RESTROOMS:**

- Please respect the use of all sanitation facilities. Troops will be responsible for any damages or replacements. Restrooms are not used for washing dishes or equipment.

7. **WATER:**

- Water is available on site.
- * Special Note About Dishwashing: Proper dishwashing technique is required at this event where all dishes will require washing. Single-use dishes are prohibited. Education about the four bucket method, straining of solids from dishwater to pack out, and proper broadcasting of dishwater will be provided Saturday afternoon for those who are interested, but adults may wish to review in advance of the event. <https://www.youtube.com/watch?v=hODEilheaPc>



8. TRASH

PACK IT IN, PACK IT OUT (Dispose of Waste Properly) – Take your trash home with you. Carry out the extra materials brought by your group. Inspect your campsite for trash or spilled foods.

- You bring it in – you take it out!!
Help prevent contamination of natural water sources: After straining food particles, properly dispose of dishwater by dispersing at least 200 feet (about 80 to 100 strides for a youth) from springs, streams, and lakes.
- Use biodegradable soap 200 feet or more from any water source.
- We encourage you to use reusable items and to recycle items when you return home. “Leave No Trace.” <https://youtu.be/AzjukdquCQQ>

**** Special Note About Mess Kits:** This camporee employs Scouting’s Outdoor Ethics, including the Outdoor Code, Leave No Trace’s Seven Principles, and the Five Tread Lightly! Principles. Single use and disposable mess kit items are prohibited. The camporee organizers are aware this may be contrary to existing unit practices that permit adults or other unit members to use paper plates and plastic utensils to avoid the need to wash dishes. Youth are watching you as their example.

Using non-disposable, eco-friendly dishes and the cleanup of these items are part of this camporee experience. We request all Scouts and Scouters adopt these practices at least during the camporee. Organizers will be walking the area during mealtimes to provide education and support about dishwashing. Anyone found using disposable or single-use items will lose overall points for their unit.

9. LEAVE WHAT YOU FIND – Leave rocks, plants, animals, archaeological artifacts, and other objects as you find them. Examine but do not touch cultural or historical structures and artifacts.

- Minimize site alterations. Do not dig tent trenches or build lean-tos, tables, or chairs.
- Never hammer nails into trees, hack at trees with hatchets or saws, or damage bark and roots by tying items to trees for extended periods.

10. CAMPFIRES

- No ground fires permitted. Charcoal for cooking can be used in an elevated container at least 12 inches above the ground.
- Stoves and Lanterns: Follow safe practices regarding fuel. Stoves are best for avoiding a burn scar and for reducing tree and vegetation damage.
- Each unit is responsible for bringing their own stoves and wood.
- Keep open flames out of and away from tents.



11. **RESPECT WILDLIFE** – Quick movements and loud noises are stressful to animals. Considerate campers practice these safety methods:

- Observe wildlife from afar to avoid disturbing them.
- Give animals a wide berth, especially during breeding, nesting, and birthing seasons.
- Store food securely and keep garbage and food scraps away from animals so they will not acquire bad habits. Never feed wildlife. Help keep wildlife wild.
- You are too close if an animal alters its normal activities.

12. **RESPECT OTHERS** – Travel in small groups (patrols); keep noise down; do not use electronic devices (iPods, cell phones, handheld games, etc.); outside campsite and to a minimum volume at campsite. Avoid disturbing others and keep the quality of camp experience positive for all.

- The Camporee Staff have chosen to govern this event by three simple rules: The Scout Oath, the Scout Law, and the Outdoor Code. We will also insist that all participants live within the Guidelines of Safe Scouting (<http://www.Scouting.org/Scoutsource/HealthandSafety/GSS/toc.aspx>).
- Camporee staff are volunteers who have put in extra time to plan what we hope is a quality event. All leaders are required to respect each participant and participants are required to respect each leader.

13. **BEHAVIOR**

All Scouts, Leaders and guests should conduct themselves according to the Scout Oath and Scout Law.

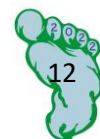
14. **EQUIPMENT**

Each unit is required to provide all equipment required to participate in the Camporee. This includes all tents, stoves, cooking and dining items. Units should review equipment requirements with their youth.

Uniforms: We encourage Scouts and Scouters to wear full field uniform for evening flag ceremonies on Saturday; most units arrive and depart scouting events in uniform as well. An activity uniform consisting of a unit t-shirt with green scout-style pants, shorts, or a skirt is appropriate for camporee activities. We will be outdoors in a public park, so it is important camporee staff and unit leaders can easily identify scouts. Closed toed shoes for all campers is required.

Troop/Crew Gear to Bring: Unit flag, US flag, Patrol flags, Patrol cook kits (pot, kettle, spatula, tongs, frying pan, ice chest, charcoal chimney, oil, spices, dishwashing tubs*, biodegradable dish soap, sponge, scraper, strainer), a Dutch Oven, a small shovel, water cooler for easier access to drinking water, and a pop-up canopy for shade or rain protection in unit campsites.

Personal Gear to Bring: The weather at Lost Lake during this time of year is unpredictable and can be sunny, overcast, or actively raining. Temperatures are typically in the low 40's to high 60's and are cooler in the mornings and evenings so



BE PREPARED for all kinds of weather, including cold and rain. Pack appropriate clothing, outdoor essentials, extra shoes/boots (closed toed are recommended), ground cloth, tent, sleeping bag, pillow, foam pad or air mattress, mess kit (NOT single-use or disposable spoon, fork, knife, plate, bowl, and cup**), toiletries (soap, toothbrush, toothpaste, dental floss, comb/brush, wash cloth, towel, and uniform (field and activity)).

What Not to Bring: Firearms, ammunition, archery equipment, slingshots, wrist-rockets, fireworks, alcohol, illegal drugs, ATVs, motorized bikes, personal watercraft, fishing pole and tackle, swimsuit, single-use/disposable (plastic/paper/Styrofoam) mess kits**, or pets except service animals. Marijuana is not allowed in any form in Scouting.

15. DRUGS AND ALCOHOL

- Drugs and alcoholic beverages are not permitted at the camporee. Standard rules from the *Guide to Safe Scouting* apply with respect to prescription medications.

16. KNIVES, FIREARMS*

- Each participant needs to be knowledgeable and have their Totin' Chip Card in their possession to use pocket knife, axes, and saws.
- Firearms are not permitted at the camporee * ***The ONLY exceptions may be invited guests – like the police – who will be uniformed.***
- Use of or possession of any prohibited items will result in immediate dismissal from Camporee and may result in a call to law enforcement.

17. **PETS:** No pets will be allowed at the Camporee. If a Service animal is required, please complete area on the registration form.

18. **SMOKING:** BSA guidelines require a smoke-free environment for our Scouts. This includes vaping. There will be a designated smoking area out of sight of youth participants. Leave No Trace applies to this area as well.

- Any youth Scout caught smoking or using tobacco products will be asked to leave.

19. CHECK-OUT:

- Staff will complete check-out and site inspection.
- Upon satisfactory inspection, an adult leader may bring the check-out form to the registration area to receive patches.
- Units who wish to depart before Sunday 10:00 am check-out should inform camporee staff at registration.

Exit packet will be exchanged at conclusion of Camp-O-Ree for Scoutmaster/SPL Exit Survey.



What Makes a Meal Leave No Trace?

Many different issues can make a meal or recipe “Leave No Trace.” From the way you package supplies; the methods you use to prepare or clean up from the meal; the number of dishes produced that need to be cleaned up; and the attention you take to the LNT 7 Principles. Did you cook over a campfire or use a solar oven? Did you use a 4 bin dishwashing system, strain food particles and broadcast grey water or did you wash dishes in a stream? Are you using every part of the ingredients in your dish or does some part get thrown out (peeled potatoes vs. eating the skins). Here are some thoughts about leaving no (or less) trace when preparing meals in the outdoors.

- 1. Repackage Food** before heading out on your trip. Use reusable storage containers and pre-mix ingredients when possible. This will minimize the amount of waste you have to keep track of, pack out, or properly dispose of while camping. (Plan Ahead & Prepare/Dispose of Waste Properly)
- 2. Hang Your Food** even when you aren’t in bear country. If there aren’t any bears around you still need to keep your food away from raccoons, rodents, and other hungry animals. This will help them stick to their natural diet and prevent them from making a mess. (Respect Wildlife)
- 3. Set up a Leave No Trace Camp Kitchen and Cook At Least 200 Feet From Water Sources** to prevent contaminating the clear waters of streams, lakes, and rivers with floating scraps and noodles. This will help to keep potential drinking water clean for others, too. To use water for cooking and cleaning, gather it in a separate container and bring it over to your cooking site, rather than bringing your pots and pans to the water. Never wash dishes in a natural water source. (Travel & Camp on Durable Surfaces/Dispose of Waste Properly/Be Considerate of Others)
- 4. Cook On A Stove** whenever practical in order to reduce unnecessary campfire impacts. Stoves are faster and heat food more reliably than campfires. (Minimize Campfire Impacts)
- 5. Make one pot meals** to reduce the number of dishes that require washing. (Dispose of Waste Properly)
- 6. Cook Only As Much As You’re Going To Eat** in order to minimize waste and make cleanup easier. Prepare reasonable portions, and have a sealable container for possible leftovers, just in case. Ask that diners eat all food in their non-disposable mess kits and use a “no chunks” policy In order to minimize the amount of food scraps left over. Consider a bread product to wipe mess kits as clean as possible before starting to wash dishes. (Dispose of Waste Properly)
- 7. Pack Out Food Scraps.** Whatever food scraps are left over will have to be packed out. Use a food scraper or warm water and a sponge/mesh to free the scraps. Use the 4 bin dishwashing method, then try to consolidate all the grey water in a single



container. Strain the food scraps, and pack them out. In most areas, strained grey water can be broadcast to disperse micro solids and smellable soap. (Dispose of Waste Properly/Respect Wildlife)

- 8. Use Soap Sparingly.** And when you do use soap, make sure it's biodegradable. Even biodegradable soaps degrade slowly, so it's best to use them as little as possible. Warm water, a food scraper and vigorous scrubbing will help to make cleanup easier and require less soap, as will cleaning up before food hardens and adheres to your dishes. (Dispose of Waste Properly)

Health & Safety

COVID-19

Due to the variable dynamics of Covid -19 infections and surges we ask you to be flexible in case changes are necessitated by Covid-19 infection rates, state or federal guideline changes, etc.

Current state and district requirements will determine what the Covid precautions/restrictions will be. In addition to our guidelines, we ask that you decide to attend based on your own level of comfort and take whatever measure you feel comfortable with.

We are doing everything possible to reduce the risk of infection by conducting activities outside and in relatively small groups. We ask units, leaders and Scouts to be responsible and think and act in a fashion that will not only reduce the risk to you, but also to your family at home.

If you are feeling sick or suspect that you might be getting sick...***stay home!*** **Health & Safety should be #1 priority for all.**

MEDICAL FACILITIES

- We will have a Medical Tent with Medical Personnel on site.
 - Each unit is to have their own first aid kit.
- During the day, the Safety Officer will be available by contacting any staff member.
- During the night, a first-aid area will be manned onsite for minor first aid.
- Each unit leader will be responsible for the safe transport of all participants. Please notify the Camporee Chair if you have to transport anyone for medical treatment as an incident form will need to be filled out and submitted to the council office.
- In the event of a medical emergency, **St. Agnes Medical Center 1303 E. Herndon, Fresno** is a nearby and fully-equipped medical facility.

IN CASE OF EMERGENCY

1. Each unit is to maintain a log of all emergencies other than minor cuts and bruises.
2. Emergency location:
 - a. Medical Tent-Commissioner Area
After hours (10:00pm – 8:30am) if the incident requires more than first aid:
3. Call 911 – Fresno County Sheriff's Office
Lost Lake Park - Fresno County
16385 N. Friant Road
Friant, CA 93626



Competition Categories

Campsite Inspections

Campsite inspections will be conducted during the Camporee. The Inspection Form has been provided for your review. Unit registration, check-in, conduct, participation, and campsite condition are factors considered. This inspection is required for safety and will be returned to units as a training tool. There will be only one inspection – make sure you are prepared. The judges' completed inspections forms will be included in units' take-home packets. Please review this guide with your Scouts.

Explanation of Inspection Criteria:

ENTIRE CAMPSITE

- **All motor Vehicles moved to the parking lot Friday Evening** – Any, except those arriving Saturday morning, must be removed from all campsites Friday night by lights out. Any vehicles arriving Saturday morning must be moved before the flag ceremony. Includes trailers. Must have vehicle placards on dash of vehicle.
- **Tents/shelters** – Tents and/or shelters are to be assembled properly and uniformly. “Properly” means the tents are set up as per the manufacturer’s instructions and/or per good camp practice.

“Uniformly” means the tents will be arranged in a pattern (i.e., NOT randomly scattered throughout the campsite) of the Unit’s choosing that maximizes the utilization of the campsite space and per good camping practice.

Tents shall be adequately protected by means such as a ground cloth. All tents are to be staked down for safety on all corners. Corners can be shared with 1 stake.

No flames in tents signs present on each tent and pitched adequate distance from fire ring.

- **Canopies** – must be set up properly and anchored down on all 4 corners. Corners can be shared by 1 stake.
- **Campsite generally safe, clean and orderly** – Campsite hazards, if any, are to be clearly marked and cordoned off (if possible); campsite is to be free of litter and debris; and campsite is to be in reasonable array considering terrain, weather and other conditions.
- **Trash:** all trash larger than an inch (size of a quarter) must be picked up.



- **Campsite Entry Defined** – Each Unit is expected to have the entry to their campsite well defined or designated by a gateway. Full credit in this area is gained by making a rope-lashed, Scout-built pioneering project. Refer to the Gateway portion of the packet for details. Adult leaders may coach and direct construction but are not permitted to participate in actual construction efforts.
- **Leave No Trace Principles Used**- Low impact camping practices in use (no holes, trenches or evidence of cutting or defacing of live trees or bushes).
- **Pioneering camp gadgets** – Rope-lashed, Scout-made camp items (tool rack, washstand, etc.) are expected. Refer to Scout Handbook, Scout Field book and Pioneering Merit Badge pamphlet for examples. Camp gadgets are to be made at camp, not preassembled in whole or part prior to Camp–O-Ree. Adult leaders may coach and direct construction but are not permitted to participate in actual construction efforts.
- **Unit Equipment:** Unit equipment (shovels, rakes, brooms, etc.) in the campsite are to be in clean, serviceable condition and properly stored, organized and ready for use in a designated tool area.
- **Personal Gear uniformly arranged:** Each Unit will decide how their youth member’s gear will be displayed. All youth members are to follow their Unit’s decision. The screen/flap on each youth tent is to be open or situated in a way so judges can peer inside to inspect neatness & uniformity.
- **Leaders’ sleeping area:** Per BSA Youth Protection guidance, the tents of adult leaders are separated from the youth members’ tents. Distance of separation to be consistent with area available and good camping practice.
- **Fire buckets (Tents)** – A fire bucket is to be placed on both sides of the entry of each tent. Each tent must have 1 bucket with water and 1 bucket with either water or dirt/sand. Note: a bucket can be shared between 2 tents, if the tents are next to each other. Buckets should have a volume of ½ gallon or more. “Filled” is defined as at least 50% of the volume of the container.

FLAGS

- **US & Unit flags displayed properly** – US flag to be displayed to the left of the observer as they enter the campsite. Flags are to be displayed per Scout Handbook guidelines. Do NOT attach these flags to the Gateway.

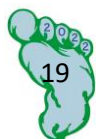


COMMISARY / KITCHEN

- **Menu** – A menu covering all meals to be eaten at the Camp-O-Ree for each Den, Patrol or group eating together must be posted in the campsite. This is not an ingredient list.
- **Duty Roster** – A roster (list) of Unit camp duties to be performed at the Camp-O-Ree and Scouts assigned to those duties must be posted in the campsite.

Kitchen area, Safety, Sanitation:

- **Water and drinks** – Containers for water and other drinks must have tight sealing lids and be stored in a manner that will prevent spillage, spoilage, contamination and attack by vermin. Containers are to be off the ground and protected from the weather as much as possible.
- **Food** – All foodstuffs in the campsite are to be stored in a manner that will prevent spillage, spoilage, contamination and attack by vermin. Food storage containers are to be off the ground and protected from the weather as much as possible. A few 2x4 pieces of wood under the container with a piece of plastic over them will suffice.
- **Cooking area** – Cooking equipment, utensils, storage (i.e., Patrol Box) and the general food preparation area are to be clean and organized to ensure safety and good sanitation in the campsite. Cooking and eating utensils should NOT be left in the open air, as there are people driving through camp and kids dragging their feet and this will dirty your supplies.
- **Stoves** – Stoves and the general food cooking area are to be clean to ensure safety and good sanitation in the campsite. Stoves and/or any cooking areas are to be a minimum of ten (10) feet from nearest tent or sleeping area. Foil Pouches shall have off- the ground containment.
- **Propane** – The main valves on propane tanks are to be in the “full off” position when they are not in use.
- **Other fuels** – If charcoal, wood or other BSA approved fuels (other than propane) are in the campsite, they are to be stored and used in a safe and protected manner.
- **Patrol Box, or equipment storage** - Clean and organized, you may have a tent for the supplies, but it should be neat, organized and staked down. In scout areas these are subject to inspection and shall be opened on request of the inspector.



- **Fire Suppression Tools (kitchen)** – A minimum of three fire suppression tools are required for the kitchen area. These are fire extinguishers and fire buckets. The fire suppression tool shall be within easy reach (within 10 feet) of a person using a stove or other cooking device; but not positioned too close to a fire source that it cannot be reached in case of fire. A fire suppression tool can be shared between 2 kitchen areas, if the areas are next to each other.
- **Fire extinguisher(s)** – Every Unit shall have at least one 2.5 lbs. ABC type, or better, fire extinguisher in the kitchen areas. The fire extinguisher shall be maintained in proper working condition with its charge needle in the “green” area of gauge.
- **Fire buckets** – Fire buckets are optional. The quantity required depends on the number of fire extinguishers used. Fire buckets are filled with dirt or sand – NO WATER. Buckets should have a volume of ½ gallon or more. “Filled” is defined as at least 50% of the volume of the container.
- **Dishwashing** – The Unit dishwashing area and equipment used for dishwashing (tubs, buckets, scrubbers, etc.) are to be clean, in good condition and organized. They shall be set up in the 3 bucket method.
- **Hand washing** – The Unit hand washing area is to be clearly labeled and separate from the dishwashing, food storage and food preparation areas. The area and equipment used for hand washing (tubs, soap, towels, etc.) are to be clean, in good condition and organized.
- **Trash/garbage** – To ensure proper sanitation at the Camp-O-Ree location it is expected that each Unit will manage their Unit generated waste per good camping practice. Each Unit will provide, within their campsite perimeter, a trash container available.

“Trash container” is defined as a box, barrel, bag or other container of 20 gallon or greater capacity used only for solid wastes. When the container is 90% or more filled with waste the Unit will replace the container (or remove the waste, i.e., replace the plastic bag in the barrel). Removed waste will be disposed of in a proper manner (i.e., placed in a dumpster) or stored within the Unit’s campsite in a manner that will ensure reasonable campsite sanitation and protect the waste from animals. Garbage containers shall be covered or closed and a minimum of 10’ away from cooking areas.



FIRST AID AND SAFETY

- **Unit first aid kit** – Each unit is to have in the campsite, a highly visible and clearly marked first aid kit with current supplies. The kit must be labeled and can be part of a pioneering project as long as it is easily accessible.

- **Medical and Permission to Treat forms**
 - For each Scout: a completed paper copy and current, BSA Medical Form and a completed, parent/guardian signed, current Permission to Treat Form must be available in the campsite and next to the First Aid Kit.
 - For each Leader: a completed and current, signed BSA Medical form is required
 - Activity permission slips – For each Scout, a completed Pio Pico, parent/guardian signed permission form, designating the activities in which the Scout has permission to participate, must be available (on paper) in the campsite and should be with the medical release forms.

- Axe yard, if present, is properly fenced, tools stored with guards in place and fire material separated & stacked.

AUTHORIZED PARKING PLACARD



TROOP / CREW / STAFF
Unit #

Scouter Name

Campsite Inspection Score Sheet

Unit Type (circle one) Troop / Crew

Unit # _____

| ENTIRE CAMPSITE | Possible Score | Actual Score | |
|---|-----------------------|----------------------------|--|
| Vehicles out of campsite | 20 | | |
| Placards properly displayed in vehicles | 5 | | |
| Tents properly spaced | 5 | | |
| Campsite clean and free of trash | 10 | | |
| Unit Equipment properly stored | 10 | | |
| Leave No Trace being practiced | 10 | | |
| Camp improvements/gadgets are evident, creative and useful | 10 | | |
| Tents properly pitched (fabric taut, rain flies in use or neatly folded and put away, guy lines adjusted correctly, tents staked, if tent doors are open flaps are tied back), properly set up and uniformly spaced | 15 | | |
| Personal gear neatly arranged or stowed | 5 | | |
| TOTAL | 90 | | |
| FLAGS | Possible Score | Actual Score | |
| U.S. Flag properly displayed | 5 | | |
| California flag properly displayed | 5 | | |
| Unit flag properly displayed | 5 | | |
| Patrol Flags present and displayed | 5 | | |
| TOTAL | 20 | | |
| COMMISSARY / KITCHEN | Possible Score | Actual Score | |
| Menu posted | 5 | | |
| Duty roster posted | 5 | | |
| Food preparation/kitchen area clean | 5 | | |
| All food and drinks stored properly | 5 | | |
| Tables and grounds clean of food and spills | 5 | | |
| Dishwashing and handwashing station set up properly | 10 | | |
| Cooking fuels are properly stored | 5 | | |
| Fire suppression is present | 5 | | |
| Trash is covered and secured | 5 | | |
| TOTAL | 50 | | |
| FIRE | Possible Score | Actual Score | |
| Fire control bucket present | 10 | | |
| Campfire attended or cold to the touch | 10 | | |
| Tents pitched adequate distance from fire ring | 5 | | |
| <i>No Flames in Tents</i> signs present on each tent | 5 | | |
| TOTAL | 30 | | |
| FIRST AID AND SAFETY | Possible Score | Actual Score | |
| First Aid kit visible, stocked & organized | 5 | | |
| Axe yard, if present, is properly fenced, tools stored with guards in place and fire material separated & stacked | 5 | | |
| TOTAL | 10 | | |
| TOTAL POSSIBLE SCORE: | 200 | TOTAL ACTUAL SCORE: | |



Cast Iron Chef

- Each Patrol may enter one Youth team and one Adult team.
- A team may consist of two to four members.
- Only team members are allowed in the cooking area.
- Each team will cook a dessert which must include a fresh fruit.
- Each team is limited to two (2) Dutch ovens, which may be of any size.
- You may not use propane stoves to cook your dishes. All cooking will be done on stands provided by the contestant to keep coals off the ground and must be done with charcoal briquettes.
- Cooking any part of the recipe in anything other than a Dutch oven will disqualify the team from the competition.
- **NOTE:** Extra points may be earned by using fresh fruit and scratch recipes.
- Desserts must be cooked on site at the Camporee and may not be pre-cooked and warmed on site.
- Side items such as butter, jam or sauces should not be presented to the Judges' table unless specifically listed in the recipe and prepared on site.
- NO LATE DISHES!
- Judges will be the Senior Patrol Leaders from each unit. Entries will be judged on aroma, appearance, taste, and quality of entry.
- Entries require the following on 3x5 cards:
 - Name of the dessert
 - Names of the team, Unit number and whether they are a Youth or Adult Team
 - List of Ingredients including measurements
 - Prep and cook times
- All Judging decisions are final.



Dutch Oven Cook-Off Judges Score sheet

DESSERT PREPARATION Scoring is by either Yes or No (Yes is 1 point, No is 0 points)

| | NO (0 pt) | SOME (1 pt) | All/Yes (2 pt) | Comments |
|---|----------------------|------------------------|---------------------------|-----------------|
| Was recipe typed and submitted to the judges and available for the cooks? | | | | |
| Does the recipe include the quantity of each item? | | | | |
| Does the recipe include the time to be cooked? | | | | |
| Does the recipe include the number of briquettes to be placed on top and bottom? | | | | |
| Was the dessert presented on time? | | | | |
| | | | | |
| Was dessert prepared from SCRATCH rather than pre-packaged items? | | | | |
| Are ingredients cooked in a Dutch oven or Dutch oven lid? (Melting or warming a sauce must be completed in the Dutch oven or lid, over the coals) | | | | |
| Was fresh fruit used? | | | | |
| | | | | |
| Was the dessert properly cooked? (Not under-cooked or burned) | | | | |
| Is the dessert cooked in accordance with the recipe submitted? | | | | |
| | | | | |
| TOTAL POINTS POSSIBLE-20 | | | | |



Camp-wide Campfire

CAMPFIRE PROGRAM

Each unit is expected to provide entertainment for the camp-wide campfire in the form of skits, songs or run-ons. Points will be awarded based on originality and Scout Spirit demonstrated during the Campfire Program.

BEHAVIOR

Campfires are for the enjoyment of attendees and should be run in observance of the Scout Oath and Law. All songs, skits, etc. will be pre-screened by the Unit staff. Inappropriate content will not be tolerated.



Gateway Competition

This is a Unit Activity

Requirements & Notes for ALL UNITS:

1. BUILDING OF ALL GATEWAYS WILL OCCUR BETWEEN THE HOURS OF 6AM AND 9:45AM ON SATURDAY MORNING ONLY.

2. Camp-O-Ree theme Leave No Trace related decorations are encouraged. 1 point will be awarded if decorations are part of the Gateway. We will not judge who has the coolest or did the most, if you made an attempt, you will receive 1 point. We are looking for Scout Spirit most of all.

If any lashings are used to secure the decorations to the gateway, those lashings will be judged accordingly. If a decoration inhibits the judge's ability to view any lashing, points will be deducted accordingly.

3. No parts may be pre-assembled prior to delivery to the campsite. This is a pioneering project and should be treated as such in your construction. No screws, clamps, bolts, tape or anything other than rope may be used to assemble the gateway. Do not try to fool us by making the gateway 20 feet high, we are bringing a monocular to be able to see the top.

4. ALL GATEWAYS MUST BE CONSTRUCTED BY YOUTH ONLY (SCOUTS and VENTURERS). ADULT LEADERS' MAY COACH AND OBSERVE YOUTH, BUT MUST REFRAIN FROM ANY CONSTRUCTION OR PHYSICAL ASSISTANCE.

5. Webelos Leaders may assist Webelos where safety is involved.

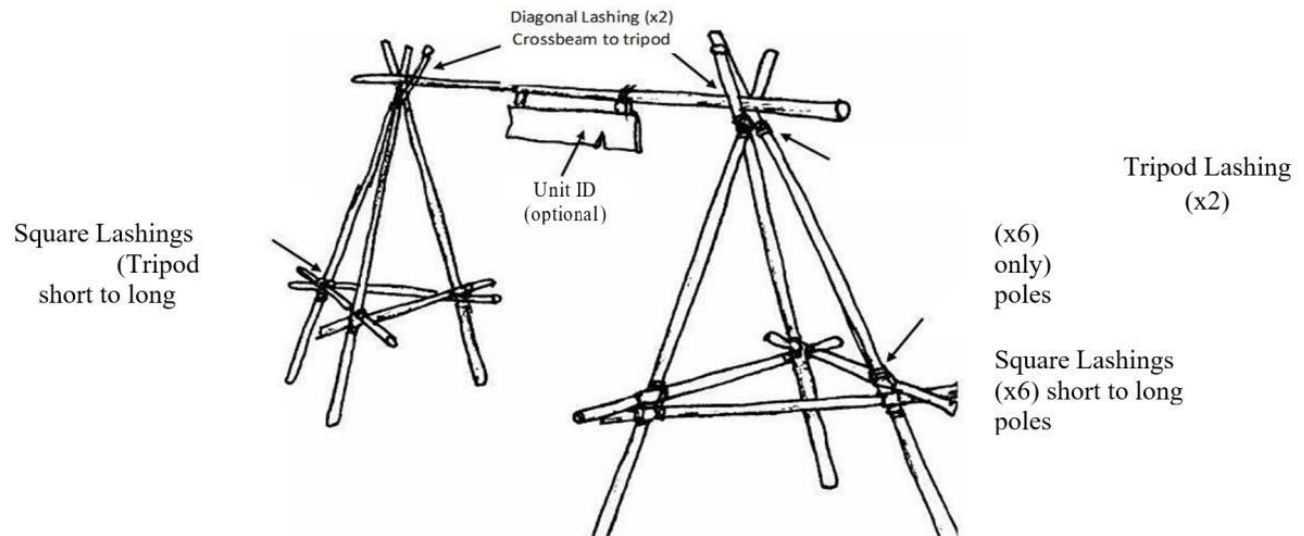
6. At the time of inspection/judging, the judges will announce themselves. Once announced, all adults and all Scouts, except the Senior Patrol Leader/President or their designee, must immediately leave the campsite and remain at least 100 feet away or out of view from the campsite while judging is occurring. Webelos units are allowed one adult leader to remain at the campsite during judging, but camp courtesy rules still apply.

7. The decisions and scoring of the judges for any event is final. Any member of a Unit who contests the decision/scoring will cause their Unit to be disqualified from the gateway competition.



Gateway Design Requirements - for WEBELOS, Troops and Crews:

1. The Unit must build their gateway according to the District Design shown below.
2. All gateways must be free standing. No stakes may be used in any form to support the gateways. (In the event of high winds, you may stake them down for safety.)
3. Judging for standard gateway will be according to the design shown below



4. The gateway design (for both standard and open) must be posted on the gateway. The final product must match the posted design.

5. All gateways must be contained within your campsite area. Guy ropes are permitted for stability of structure only. If guy ropes are required, they may not be extended beyond the campsite perimeter.

6. OPEN Gateway Design are for TROOPS and CREWS ONLY (not an option for Webelos)

7. If any additional poles are added to the Standard Gateway, whether for decoration or as part of the structure, the Gateway will then be judged as Open

8. See inspection sheet for judging rules.

Gateway Inspection Score Sheet Standard & Open Gateways

Troop / Crew # _____

| | Points | Notes | Score |
|--|--------|-------|--------|
| 1. Structural integrity | | | 0-2 |
| 2 points if no movement | | | |
| 1 point if a little movement | | | |
| 0 points if a lot of movement | | | |
| 2. Constructed without adult assist | | | 0 or 1 |
| 3. Lashings (quality) | | | 0-2 |
| 2 points everything neat and properly done | | | |
| 1 point if they are tight but not neat | | | |
| 1 point if neat and not tight | | | |
| 0 points if loose and not neat | | | |
| 4. Proper lashing used | | | 0-1 |
| 5. Ropes whipped or fused | | | 0-2 |
| 2 points all whipped or fused | | | |
| 1 point if 1-2 ends are not whipped or fused | | | |
| 0 points if 3+ are not whipped or fused | | | |
| 6. None of gateway pre-built before camp | | | 0 or 1 |
| 7. No use of metal fixtures, nails etc. | | | 0 or 1 |
| 8. US flag and unit flag are not attached | | | 0 or 1 |
| 9. Complete according to plans | | | 0 or 1 |
| 10. Gateway design posted on gateway | | | 0 or 1 |
| 11. Decorations-Theme | | | 0 or 1 |
| Total Points | | | |
| | | | |
| Extra Point-For participating in open gateway | | | |



Events

Rank Advancement Station

(Not Scored-for Rank Advancement Only)

Purpose: *All Troops will be divided into Scout Ranks for this event only. Scouts will complete this with other scouts of their own rank. Scouters will be given a debrief on what the Outdoor Ethics Guide position is about and how to implement that position into their own troops.*

Arrow of Light:

Recite the Outdoor Code and the Leave No Trace Principles for Kids from memory. Talk about how you can demonstrate them while you are working on your Arrow of Light. After one outing, list the things you did to follow the Outdoor Code and Leave No Trace.

Scout Rank:

Repeat from memory the Outdoor Code. In your own words, explain what the Outdoor Code means to you.

Tenderfoot:

Tell how you practiced the Outdoor Code on a campout or outing.

2nd Class:

Explain the principles of Leave No Trace and tell how you practiced them on a campout or outing. This outing must be different from the one used for Tenderfoot requirement 1c.

1st Class:

Explain each of the principles of Tread Lightly! and tell how you practiced them on a campout or outing. This outing must be different from the ones used for Tenderfoot requirement 1c and Second Class requirement 1b.

Star thru Eagle:

Explain the new Outdoor Ethics Role. Go through key Ideas and how the position should be implemented within the troop. Develop ideas on how troops can enact this new position if they have not done so already.



Scouters:

Explain the New Outdoor Ethics Role. What the scout should be doing within the troop during outings. What the commitments are to the troop while a scout is in the role. Develop an action plan for the troops.

Crossword Station

Purpose: Get Scouts to use common LNT and Outdoor Ethics words and phrases

Game Set-up:

- Pass out Crosswords to each Patrol
- Time the scouts to see who can finish them the fastest by Patrol
- Debrief and go through the solutions.

Materials:

- One Crossword per Scout

Scoring:

- Official time of a Patrol will be for the 1st scout who comes up with a complete and correct Crossword.

Decomposing Guessing Game Station

Purpose: Educate scouts on how long it would take different things left in nature to decompose

Game Set-up:

- Layout the 10 different laminated cards of items on a table
- Patrols have 2 minutes to organize the cards from longest decomposing to shortest

Materials:

- 10 Laminated cards of different items (3 Sets)
- Three tables

Scoring:

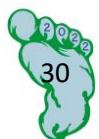
- Score how many cards got into the correct position by each Patrol

Fire Building Station

Purpose: Educate scouts on how different fire building methods are LNT friendly

Game Set-up:

- Give each Patrol a bucket of materials



- Encourage teams to build the best possible setup to start a fire that is most LNT friendly
- Patrols have 5 minutes to accomplish

Materials:

- A bucket with different fire materials

Scoring:

- Score each Patrol's fire place with the 10 key points

Flag Game Station

***Purpose:** Teaching how far 200 feet actually is to scouts.*

Game Set-up:

- Set up a start line and finish line 200 feet apart for scouts to run to and from.
- Time the scouts from each Patrol as they run from the start line to the final line, place their flag and run back to the start line

Materials:

- 4x200 foot ropes, or 8x100 foot ropes.
- Irrigation Flags
- Timer

Scoring:

- Best time by averages per troop.
- Add all the times of each troop. Divide by the total number of boys from that troop.

Kim's Game Station

***Purpose:** Help Scouts recognize what types of trash are found on trails*

Game Set-up:

- Scouts will have 15 seconds to view material and then write down how many they can remember correctly

Materials:

- Trash left on the trails that are not LNT friendly

Scoring:

- Points based on number correctly remembered



Puzzle Station

Purpose: Will reinforce the idea of leaving no trace and not taking rocks or items from environments because others will not be able to enjoy them. Also, the idea of leaving a campground better than you found it.

Game Set-up:

- Complete three puzzles
- Once the scouts have finished their puzzles, then lead a talk about what the purpose of the games were.

Materials:

- Foldable Table
- Three puzzles

Trash Weigh In

- At the end of the day on Saturday, prior to Cracker barrel, all trash generated from each Troop will be weighed. Points will be awarded from lightest (higher points) to heaviest (lowest points) based on the Leave No Trace principles.

Scoring

In event of a tie in any judged event, both participants will receive the same score.

